

# MATH3968 Lecture 9

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We need to know that if  $p$  is in the image of two such local parameterisations,  $\phi$  and  $\psi$ , then  $f \circ \psi$  is smooth at  $\psi^{-1}(p)$  if and only if  $f \circ \phi$  is smooth at  $\phi^{-1}(p)$ . This follows from

**Proposition 1** (Change of Parameters). *Let  $\Sigma$  be a regular surface, and suppose that  $p \in \Sigma$  is in the image of two local parameterisations,  $\phi : U \subset \mathbb{R}^2 \rightarrow \Sigma$ , and  $\psi : V \subset \mathbb{R}^2 \rightarrow \Sigma$ . Write  $W = \phi(U) \cap \psi(V)$ . Then*

$$\psi^{-1} \circ \phi : \phi^{-1}(W) \rightarrow \psi^{-1}(W)$$

is a diffeomorphism.

**Proof:**

$\psi^{-1} \circ \phi$  is the composition of homeomorphisms and hence a homeomorphism.

We would like to argue similarly that it is a diffeomorphism, but  $\psi^{-1}$  is not defined on an open set in  $\mathbb{R}^n$ , so we have no definition of smoothness for it.

Currently  $\psi : V \underset{\text{open}}{\subset} \mathbb{R}^2 \rightarrow \Sigma \underset{\text{not open}}{\subset} \mathbb{R}^3$

We will extend  $\psi$  to a map  $V \times \mathbb{R} \underset{\text{open}}{\subset} \mathbb{R}^3 \rightarrow \mathbb{R}^3$  whose image is open in  $\mathbb{R}^3$ .

This extension will locally have smooth inverse.

Choose  $r \in \phi^{-1}(W)$ , and set  $q = \psi^{-1} \circ \phi(r)$ .

We will show that  $\psi^{-1} \circ \phi$  is smooth at  $r$ .

Write  $\psi(u, v) = (\psi^1(u, v), \psi^2(u, v), \psi^3(u, v))$ .

Renaming axes if necessary, we may assume

$$\frac{\partial(\psi^1, \psi^2)}{\partial(u, v)}(q) = \det \begin{pmatrix} \frac{\partial\psi^1}{\partial u}(q) & \frac{\partial\psi^1}{\partial v}(q) \\ \frac{\partial\psi^2}{\partial u}(q) & \frac{\partial\psi^2}{\partial v}(q) \end{pmatrix} \neq 0.$$

Define

$$\begin{aligned} \Psi : V \times \mathbb{R} &\rightarrow \mathbb{R}^3 \\ (u, v, t) &\mapsto (\psi^1(u, v), \psi^2(u, v), \psi^3(u, v) + t) \end{aligned}$$

The last column of  $d\Psi_{(u,v,t)}$  is  $(0, 0, 1)^T$ , so

$$\det d\Psi_{(u,v,t)} = \frac{\partial(\psi^1, \psi^2)}{\partial(u, v)}(q) \neq 0.$$

Hence, by the inverse function theorem, there are (open) neighbourhoods  $A$  of  $q$  and  $B$  of  $p = \Psi(q, 0) = \psi(q)$  in  $\mathbb{R}^3$  such that

$$\Psi : A \rightarrow B$$

is a diffeomorphism.

Since  $\psi$  is continuous,  $\phi^{-1}(B) \subset U \subset \mathbb{R}^2$  is open

$\psi^{-1} \circ \phi|_{\phi^{-1}(B)} = \Psi^{-1} \circ \phi|_{\phi^{-1}(B)}$  is a combination of smooth maps and hence smooth, as required.  $\square$

**Definition 2.** Let  $\Sigma$  be a regular surface and  $W \subset \Sigma$  an open subset. A function  $f : W \rightarrow \mathbb{R}$  is *smooth* at  $p \in W$  if for some coordinate chart  $\phi : U \subset \mathbb{R}^2 \rightarrow \Sigma$  with  $p \in \phi(U) \cap W$ , the composition  $f \circ \phi|_{U \cap \phi^{-1}(W)}$  is smooth.

This definition is independent of the choice of local coordinate chart  $\phi$ .

Since by the above proposition  $\psi^{-1} \circ \phi$  is a diffeomorphism,  $f \circ \phi|_{U \cap V}$  is smooth if and only if  $f \circ \psi|_{U \cap V}$  is smooth.

Similarly,

**Definition 3.** A map  $f : \Sigma_1 \rightarrow \Sigma_2$  is *smooth* at  $p \in \Sigma_1$  if for local coordinates  $\phi_1 : U_1 \subset \mathbb{R}^2 \rightarrow \Sigma_1$  near  $p$ , and  $\phi_2 : U_2 \subset \mathbb{R}^2 \rightarrow \Sigma_2$  near  $f(p)$  with  $f(\phi_1(U_1)) \subset U_2$ ,

$$\phi_2^{-1} \circ f \circ \phi_1$$

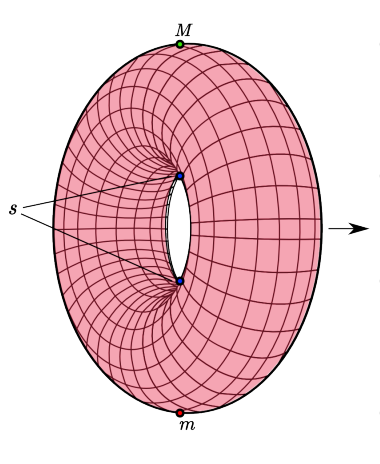
is smooth at  $\phi_1^{-1}p$ .

This definition is also independent of the choice of local coordinate systems.

$\psi_2^{-1} \circ f \circ \psi_1|_{U_1 \cap V_1}$  is smooth if and only if  $\phi_2^{-1} \circ f \circ \phi_1|_{U_1 \cap V_1}$  is smooth, since both  $\psi_1^{-1} \circ \phi_1$  and  $\psi_2^{-1} \circ \phi_2$  are diffeomorphisms.

Thus we can extend our notion of diffeomorphism to maps between surfaces (they are smooth maps with smooth inverse).

*Example 4* (Height function on a torus).



How would you prove that these critical points are of the types claimed?

*Example 5.* Local coordinates are diffeomorphisms.

By definition, a local coordinate  $\phi : U \rightarrow \Sigma$  is smooth and invertible.

For each  $p \in U$ , if  $\psi : V \rightarrow \Sigma$  is another local coordinate about  $p$  then  $\phi^{-1} \circ \psi|_{V \cap \psi^{-1}(U)}$  is smooth.

This is the definition of what it means for  $\phi^{-1}$  to be smooth at  $p$ .

## Active Learning

**Question 6.** Let  $\Sigma$  be the paraboloid  $z = x^2 + y^2$ .

1. Show that  $\Sigma$  is a regular surface.
2. Show that  $\Sigma$  is diffeomorphic to a plane (that is, there is a diffeomorphism between  $\Sigma$  and a plane).

**Answer 7.** 1. One answer: let  $f(x, y, z) = z - x^2 - y^2$ . Then  $\Sigma = f^{-1}(0)$ , and since

$$df_{(x,y,z)} = (-2x, -2y, 1)$$

has rank 1 for all  $(x, y, z) \in \mathbb{R}^3$ ,  $\Sigma$  is the pre-image of a regular value of a smooth function, and hence a regular surface.

Alternatively (and this will answer both questions), consider

$$\begin{aligned} \phi: \mathbb{R}^2 &\rightarrow \mathbb{R}^3 \\ (u, v) &\mapsto (u, v, u^2 + v^2). \end{aligned}$$

**Answer 7** (continued). We will show that  $\phi$  is a homeomorphism., answering both parts of the question

1.  $\phi$  is smooth.
2.  $\phi$  has inverse  $(x, y, z) \mapsto (x, y)$  which is the restriction of a continuous function and hence continuous. So  $\phi$  is a homeomorphism.

3.

$$d\phi_{(u,v)} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \\ 2u & 2v \end{pmatrix}$$

which has rank 2 for all  $(u, v) \in \mathbb{R}^2$ .

Thus  $\phi: \mathbb{R}^2 \rightarrow \Sigma$  is a parameterisation of all of  $\Sigma$ , and hence a diffeomorphism.

A number of interesting surfaces can be obtained as surfaces of revolution.

Let  $\Sigma$  be the surface in  $\mathbb{R}^3$  obtained by rotating the regular plane curve

$$x = f(v), z = g(v)$$

about the  $z$ -axis, where we assume that the curve does not intersect the  $z$ -axis.

$$\phi(u, v) = (f(v) \cos u, f(v) \sin u, g(v))$$

defines local coordinates. But by changing the range of angles  $(u, v)$  for which the map  $\phi$  is defined we can cover the entire surface of revolution.

*Example 8* (Torus). Let  $x = a + b \cos v$ ,  $z = b \sin v$ ,  $b < a$ .

$$\begin{aligned} \phi: (0, 2\pi) \times (0, 2\pi) &\rightarrow \mathbb{R}^3 \\ (u, v) &\mapsto ((a + b \cos v) \cos u, (a + b \cos v) \sin u, b \sin v) \end{aligned}$$

is one local coordinate; together with

$$\begin{aligned} \phi: \left(-\frac{\pi}{2}, \frac{3\pi}{2}\right) \times \left(-\frac{\pi}{2}, \frac{3\pi}{2}\right) &\rightarrow \mathbb{R}^3 \\ (u, v) &\mapsto ((a + b \cos v) \cos u, (a + b \cos v) \sin u, b \sin u) \end{aligned}$$

we have an atlas for the torus.