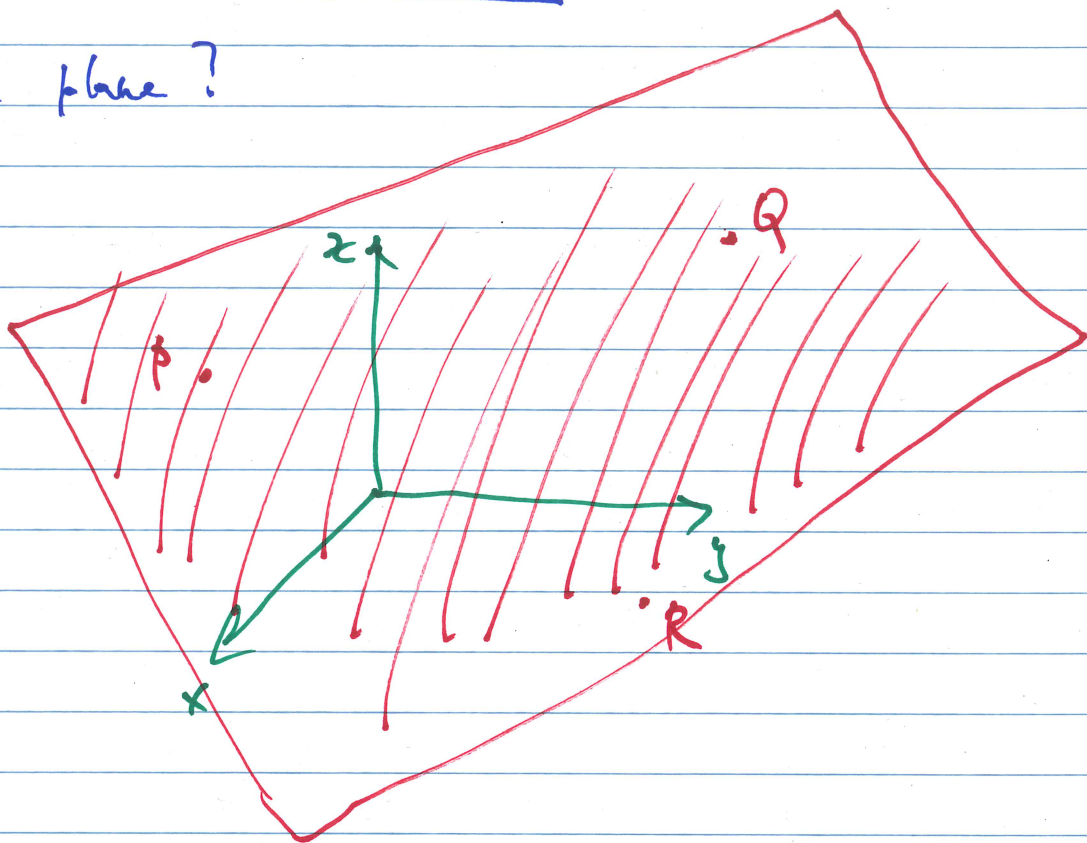


## L.11 Planes in the Space

Q: What is a plane?

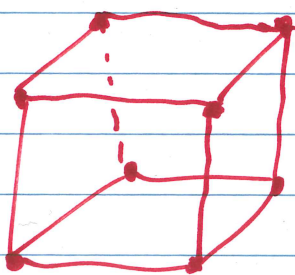
Intuitively:



Any 3 generic points in the space generate a plane.

Generate - there is a unique plane containing the given points.

Generic points - three (or more) points such that no three points lie on a single line.

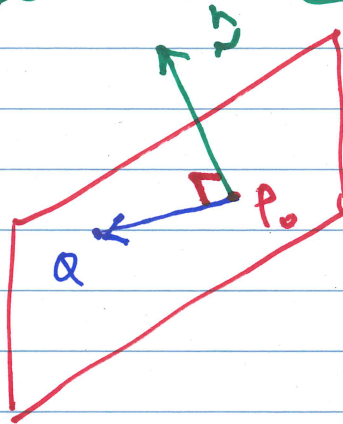


Configuration of 8 points in a generic position.

Formally:

A plane  $P$  is completely determined by two features:

- a point  $P_0$  on  $P$
- a vector  $\underline{n}$  orthogonal to  $P$



$$Q \text{ is on } P \iff \vec{P_0Q} \perp \underline{n}.$$

Ex: Find the eq-n of the plane containing the point  $(1, 2, 3)$  and perpendicular to the vector  $\underline{v} = \underline{i} - 2\underline{j} + 3\underline{k}$ .

Sol:

$$\underline{P_0} = (1, 2, 3)$$

$$\text{If } Q = (x, y, z) \text{ then } \vec{P_0Q} = (x-1, y-2, z-3)$$

$(x, y, z)$  is on the plane  $\Leftrightarrow$

$$(x-1, y-2, z-3) \perp (1, -2, 3)$$

$\Leftrightarrow$

$$(x-1) \cdot 1 + (y-2) \cdot (-2) + (z-3) \cdot 3 = 0$$

-1+4-9

$\Leftrightarrow$

$$1 \cdot x + (-2) \cdot y + 3 \cdot z = 6$$

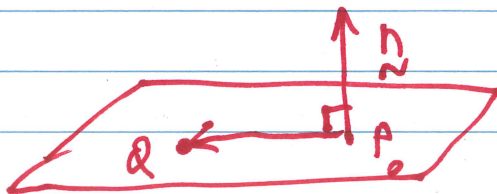
Rem: The coefficients of  $x, y, z$  are exactly the coordinates of the vector of the normal.

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In general, assume  $\underline{n} = (a, b, c)$  &  $P_0 = (x_0, y_0, z_0)$ . Then  $Q = (x, y, z)$  is on the plane perpendicular to  $\underline{n}$  and containing  $P_0$ .

$\Leftrightarrow$

$$\vec{P_0 Q} = (x - x_0, y - y_0, z - z_0) \perp \underline{n} = (a, b, c)$$



(=)

$$a \cdot (x - x_0) + b \cdot (y - y_0) + c \cdot (z - z_0) = 0$$

$-a \cdot x_0$                        $-b \cdot y_0$                        $-c \cdot z_0$

( $\Leftrightarrow$ )

$$a \cdot x + b \cdot y + c \cdot z = d$$

where

$$d = a \cdot x_0 + b \cdot y_0 + c \cdot z_0$$

Cartesian eq-n of the plane containing  $(x_0, y_0, z_0)$  & perpendicular to  $(a, b, c)$ .

Ex: Whether the given points are on the plane given by the eq-n:  $1 \cdot x - 2 \cdot y + 3 \cdot z = 2$ ?

(a)  $(1, 3, 4)$

check:  $1 \cdot 1 - 2 \cdot 3 + 3 \cdot 4 \stackrel{?}{=} 2$   
 No

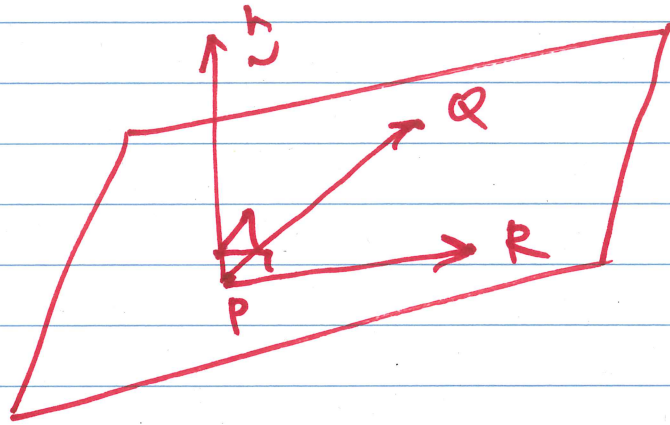
(b)  ~~$(1, 3, 4)$~~   $(0, 0, \frac{2}{3})$

$\Rightarrow (1, 3, 4)$  is not on the plane

check:  $1 \cdot 0 - 2 \cdot 0 + 3 \cdot \frac{2}{3} = 2$  Yes !!!

it is on the plane.

Task: How to find the eq-n of the plane generated by three generic points  $P, Q, R$ ?



Answer: We find vector of normal

$\vec{n} = \vec{PQ} \times \vec{PR}$  and taking one of the points, for instance ...  $Q$ .

Ex: Find eq-n of the plane containing

$P(1, 2, 3), Q(1, -1, 2), R(2, 1, 0)$ .

Sol: Denote by

$P = (1, 2, 3), Q = (1, -1, 2), R = (2, 1, 0)$ .

Then

$$\vec{PQ} = (0, -3, -1)$$

$$\vec{PR} = (1, -1, -3)$$

next:

$$\vec{n} = \vec{PQ} \times \vec{PR}$$

& then we will find the eq-n.