

# MATH1902 Linear Algebra

Lecture 4  
Week 2, Semester 1, 2001

6 March, 2001

Lecture Notes: *Vectors* by C. J. Durrant  
Available from Kopystop  
(36 Mountain Street, Broadway)

Lecturer: Associate Professor D. E. Taylor  
Room: 711, Carlaw Building  
Office Hour: Tuesday 1pm – 2pm

Enquiries to: First Year Mathematics Office,  
5th floor, Carlaw Building

Web:

[www.maths.usyd.edu.au/u/UG/JM/MATH1902/](http://www.maths.usyd.edu.au/u/UG/JM/MATH1902/)

# Objectives

- be able to calculate the **length** and the **direction cosines** of a vector in three dimensions.
- be able to use vectors to solve **geometry problems** in three dimensions.
- be able to apply the concept of **linear independence** to collections of vectors in two and three dimensions.
- be able to calculate the **scalar product** and the **angle** between two vectors.

## Some conventions

---

In the *Vectors* book (see p. 15) and in the tutorial exercises the following conventions are often used:

$\mathbf{a}$  denotes the position vector  $\overrightarrow{OA}$ .

$a$  denotes the **magnitude** of  $\mathbf{a}$ ; i.e.,  $a = |\mathbf{a}|$ .

# Example 1

## Direction cosines

---

Given points  $P(1, -2, 5)$  and  $Q(3, 1, -1)$ ,

(i) Determine the direction cosines of  $\overrightarrow{PQ}$ .

(ii) Find a point  $R$  such that  $|\overrightarrow{RP}| = 21$  and with the direction of  $\overrightarrow{RP}$  opposite to the direction of  $\overrightarrow{PQ}$ .

We have  $\overrightarrow{OP} = \mathbf{i} - 2\mathbf{j} + 5\mathbf{k}$  and  $\overrightarrow{OQ} = 3\mathbf{i} + \mathbf{j} - \mathbf{k}$   
so that

$$\begin{aligned}\overrightarrow{PQ} &= \overrightarrow{OQ} - \overrightarrow{OP} \\ &= (3\mathbf{i} + \mathbf{j} - \mathbf{k}) - (\mathbf{i} - 2\mathbf{j} + 5\mathbf{k}) \\ &= 2\mathbf{i} + 3\mathbf{j} - 6\mathbf{k}.\end{aligned}$$

It follows that

$$|\overrightarrow{PQ}| = \sqrt{2^2 + 3^2 + (-6)^2} = \sqrt{49} = 7.$$

Thus the unit vector in the direction of  $\overrightarrow{PQ}$  is  $\frac{1}{7}(2\mathbf{i} + 3\mathbf{j} - 6\mathbf{k})$  and therefore, the direction cosines of  $\overrightarrow{PQ}$  are  $\boxed{\frac{2}{7}}$ ,  $\boxed{\frac{3}{7}}$  and  $\boxed{-\frac{6}{7}}$ .

For (ii) we first note that the unit vector in the opposite direction to  $\overrightarrow{PQ}$  is  $-\frac{1}{7}(2\mathbf{i} + 3\mathbf{j} - 6\mathbf{k})$  and then we multiply by 21 to get a vector of length 21. This means we want to find the point  $R$  such that  $\overrightarrow{RP} = -3(2\mathbf{i} + 3\mathbf{j} - 6\mathbf{k})$ . To find the coordinates of  $R$  we need to calculate  $\overrightarrow{OR}$ . That is,

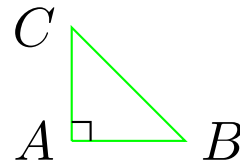
$$\begin{aligned}\overrightarrow{OR} &= \overrightarrow{OP} + \overrightarrow{PR} \\ &= \overrightarrow{OP} - \overrightarrow{RP} \\ &= (\mathbf{i} - 2\mathbf{j} + 5\mathbf{k}) - (-3)(2\mathbf{i} + 3\mathbf{j} - 6\mathbf{k}) \\ &= 7\mathbf{i} + 7\mathbf{j} - 13\mathbf{k}.\end{aligned}$$

Thus the point  $R$  has coordinates  $(7, 7, -13)$ .

Remember that the coordinates of the **position vector**  $\overrightarrow{OR}$  are the coordinates of the **point**  $R$ .

## Example 2

### Triangles in three dimensions



Find the lengths of the sides of the triangle whose vertices are  $A(2, 4, -1)$ ,  $B(4, 5, 1)$ ,  $C(3, 6, -3)$  and show that the triangle is right-angled.

We have  $\overrightarrow{AB} = \overrightarrow{OB} - \overrightarrow{OA} =$   
 $(4\mathbf{i} + 5\mathbf{j} + \mathbf{k}) - (2\mathbf{i} + 4\mathbf{j} - \mathbf{k}) = 2\mathbf{i} + \mathbf{j} + 2\mathbf{k}$  and  
so  $|\overrightarrow{AB}| = \sqrt{2^2 + 1 + 2^2} = 3$ .

Similarly,  $\overrightarrow{BC} = \overrightarrow{OC} - \overrightarrow{OB} =$   
 $(3\mathbf{i} + 6\mathbf{j} - 3\mathbf{k}) - (4\mathbf{i} + 5\mathbf{j} + \mathbf{k}) = -\mathbf{i} + \mathbf{j} - 4\mathbf{k}$   
and so  $|\overrightarrow{BC}| = \sqrt{1 + 1 + 16} = \sqrt{18}$ .

And again,  $\overrightarrow{CA} = \overrightarrow{OA} - \overrightarrow{OC} =$   
 $(2\mathbf{i} + 4\mathbf{j} - \mathbf{k}) - (3\mathbf{i} + 6\mathbf{j} - 3\mathbf{k}) = -\mathbf{i} - 2\mathbf{j} + 2\mathbf{k}$   
and so  $|\overrightarrow{CA}| = \sqrt{1 + 2^2 + 2^2} = 3$ .

Finally, we observe that  $3^2 + 3^2 = \sqrt{18}^2$  and so the triangle is right-angled.

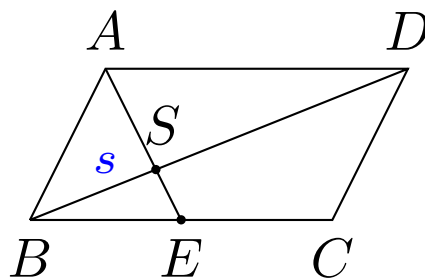
## Example 3

### A theorem about parallelograms

---

Given a *parallelogram*  $ABCD$  where the line joining  $A$  to the *mid-point*  $E$  of side  $BC$  meets the diagonal  $BD$  at  $S$ , prove that  $\overrightarrow{BS} = \frac{1}{3}\overrightarrow{BD}$ .

(A parallelogram must lie in a plane but the following calculations do not depend on knowing where it is located.)



For any point  $O$  in space we have

$\overrightarrow{OE} = \frac{1}{2}(\overrightarrow{OB} + \overrightarrow{OC})$ , because  $E$  is the mid-point of  $BC$ .

Also, because  $ABCD$  is a parallelogram, we have  $\overrightarrow{BC} = \overrightarrow{AD}$  and therefore  $\overrightarrow{OC} - \overrightarrow{OB} = \overrightarrow{OD} - \overrightarrow{OA}$ .

Hence we can express  $\overrightarrow{OD}$  in terms of the other vectors:  $\overrightarrow{OD} = \overrightarrow{OA} - \overrightarrow{OB} + \overrightarrow{OC}$ .

Furthermore for some scalar  $s$  we have

$$\begin{aligned}\overrightarrow{OS} &= \overrightarrow{OB} + s\overrightarrow{BD} \\ &= \overrightarrow{OB} + s(\overrightarrow{OD} - \overrightarrow{OB}) \\ &= \overrightarrow{OB} + s(\overrightarrow{OA} - \overrightarrow{OB} + \overrightarrow{OC}) - s\overrightarrow{OB} \\ &= (1 - 2s)\overrightarrow{OB} + s\overrightarrow{OA} + s\overrightarrow{OC}\end{aligned}$$

Similarly, for some scalar  $t$  we have

$$\begin{aligned}\overrightarrow{OS} &= \overrightarrow{OA} + t\overrightarrow{AE} \\ &= \overrightarrow{OA} + t(\overrightarrow{OE} - \overrightarrow{OA}) \\ &= \overrightarrow{OA} + \frac{t}{2}\overrightarrow{OB} + \frac{t}{2}\overrightarrow{OC} - t\overrightarrow{OA} \\ &= (1 - t)\overrightarrow{OA} + \frac{t}{2}\overrightarrow{OB} + \frac{t}{2}\overrightarrow{OC}\end{aligned}$$

Equating these two expressions for  $\overrightarrow{OS}$  and setting  $O = B$  we find that

$$s\overrightarrow{BA} + s\overrightarrow{BC} = (1 - t)\overrightarrow{BA} + \frac{t}{2}\overrightarrow{BC}.$$

That is,

$$(s + t - 1)\overrightarrow{BA} = \left(\frac{t}{2} - s\right)\overrightarrow{BC}$$

and since these vectors have different directions, we have

$$s + t - 1 = 0 \quad \text{and} \quad \frac{t}{2} - s = 0.$$

We see directly from these equations that  $s = \frac{1}{3}$ .  
That is,  $\overrightarrow{BS} = \overrightarrow{OS} - \overrightarrow{OB} = \frac{1}{3}\overrightarrow{BD}$ , as required.

# Linear independence

Two vectors  $\mathbf{a}$  and  $\mathbf{b}$  are said to be **linearly independent** if the only solution to the equation  $\lambda \mathbf{a} + \mu \mathbf{b} = \mathbf{0}$  is  $\lambda = \mu = 0$ .

In fact  $\mathbf{a}$  and  $\mathbf{b}$  are linearly independent if they are both non-zero and have different directions.

An expression of the form  $\lambda \mathbf{a} + \mu \mathbf{b}$  is called a **linear combination** of  $\mathbf{a}$  and  $\mathbf{b}$ .

Three vectors  $\mathbf{a}$ ,  $\mathbf{b}$  and  $\mathbf{c}$  are said to be **linearly independent** if the only solution to the equation  $\lambda \mathbf{a} + \mu \mathbf{b} + \nu \mathbf{c} = \mathbf{0}$  is  $\lambda = \mu = \nu = 0$ .

For example,  $\mathbf{i}$ ,  $\mathbf{j}$  and  $\mathbf{k}$  are linearly independent.

In the plane there are no three vectors that are linearly independent. This means that one of the vectors can be expressed as a linear combination of the other two.

## Some Greek letters

---

$\alpha$	alpha	$\varepsilon$	epsilon
$\beta$	beta	$\lambda$	lambda
$\gamma$	gamma	$\mu$	mu
$\delta$	delta	$\nu$	nu

# Scalar products

Vectors book: Chapter 3, section 3.2

Given vectors  $\mathbf{u}$  and  $\mathbf{v}$ , choose a point  $O$  and let  $P$  and  $Q$  be the points such that  $\overrightarrow{OP} = \mathbf{u}$  and  $\overrightarrow{OQ} = \mathbf{v}$ .

The angle  $\theta = \angle POQ$  such that  $0 \leq \theta \leq \pi$  is called the **angle between**  $\mathbf{u}$  and  $\mathbf{v}$ .

The **scalar product** or **dot product** of  $\mathbf{u}$  and  $\mathbf{v}$  is

$$\mathbf{u} \cdot \mathbf{v} = |\mathbf{u}| |\mathbf{v}| \cos \theta$$

Note: If  $\theta$  is **acute** (i.e.,  $0 \leq \theta < \pi/2$ ), then  $\cos \theta > 0$  and so  $\mathbf{u} \cdot \mathbf{v} > 0$ .

If  $\theta$  is **obtuse** (i.e.,  $\pi/2 < \theta \leq \pi$ ), then  $\cos \theta < 0$  and so  $\mathbf{u} \cdot \mathbf{v} < 0$ .

If  $\theta = \pi/2$ , then  $\cos \theta = 0$  and so  $\mathbf{u} \cdot \mathbf{v} = 0$ .