

CHARACTER type declarations

CHARACTER (len=5) :: C1, C2 = 'abcde'

! This can be used to initialize variables

CHARACTER(5) :: C1, C2

CHARACTER * 5 C1, C2

CHARACTER C1 * 5, C2 * 5

CHARACTER C1 * 5, C2 * 10

 ↑
 length 5

 ↑
 length 10
