

Characters of tilting modules:

Today: SL_2, SL_3 (conjecture w/ Lusztig) ①

Next week: how we arrived at this conjecture
(return to conjecture w/ Riche)

$W \supset W_{\neq}$ affine Weyl group, finite Weyl group.

$U \supset S \supset S_{\neq}$

$\neq W$ = minimal coset reps for $W_{\neq} \backslash W$.

$$\text{sgn} = \sum \epsilon$$

$$AS = \text{sgn} \otimes_{\mathbb{Z}W_{\neq}} \mathbb{Z}W = \bigoplus_{x \in \neq W} \mathbb{Z} \epsilon \otimes x$$

Key formula:

$$\epsilon \otimes x \cdot (1+s) = \begin{cases} \epsilon \otimes x + \epsilon \otimes xs & \text{if } xs \in \neq W \\ 0 & \text{o/w.} \end{cases}$$

H Hecke algebra, free w/ basis $\{h_x \mid x \in W\}$ and multiplication:

$$t_x t_s = \begin{cases} (v^{-1}v) t_x + t_{xs} & \text{if } xs < x \\ t_{xs} & \text{if } xs > x \end{cases}$$

Kazhdan-Lusztig involution $d(h_x) := h_{x^{-1}}^{-1}$, $d(v) = v^{-1}$.

Kazhdan-Lusztig basis: $\{b_x\}$

unique s.t. $b_x = \sum_{y \leq x} h_{y,x} t_y + \sum_{y < x} h_{y,x} t_y$ $h_{y,x} \in v\mathbb{Z}[v]$.

$$d(b_x) = b_x.$$

$$\text{sgn}_v : \epsilon \cdot h_s = -v\epsilon.$$

$$= \text{sgn} \otimes_{H_{\neq}} H$$

$$AS_v = \bigoplus_{x \in \neq W} \mathbb{Z}[v^{\pm 1}] n_x$$

$$n_x b_s = \begin{cases} n_{xs} + v n_x & \text{if } xs > x, xs \in \neq W \\ n_x + v^{-1} n_x & \text{if } xs < x, xs \in \neq W \\ 0 & \text{if } xs \notin \neq W. \end{cases}$$

AS_V also has a canonical basis. $\{c_x | x \in {}^\pm W\}$.

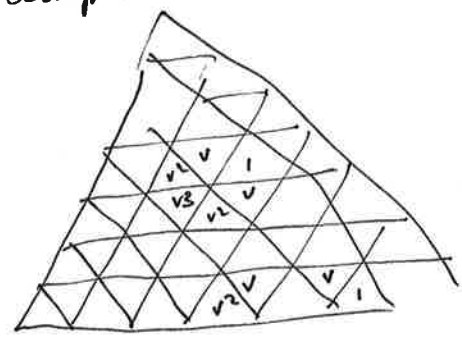
characterised in same way as KL basis.

One has:

$$1 \cdot b_x = \begin{cases} 0 & \text{if } x \notin {}^\pm W \\ c_x & \text{if } x \in {}^\pm W \end{cases}$$

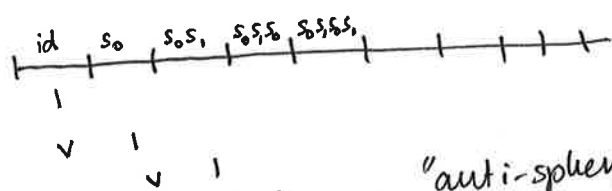
$\uparrow$
 AS_V

but b_x is much more computable.



can be given by closed formulas).

SL₂: (exercise)



SL₃:

"anti-spherical KL polys".

Write $c_x = \sum h_{y,x}^{asp} n_y$.

Thm (Soergel)

For $x \in {}^\pm W$

$$ch(T_{\lambda_x}^\epsilon) = \sum_{y \leq x} n_{y,x}^{asp(1)} ch(T_y^\epsilon)$$

↑
tilting module for quantum group
at an l^{th} root of unity
w/ same root system.

Basic fact (idempotent lifting):

We can write $ch(T_x) = \sum \text{positive } ch(T_x^\epsilon)$.

Thus $ch T_x^\epsilon$ is a "first approx." to $ch(T_x)$.

Dunkin's formula: If T is indecomposable tilting and $p-1 \leq m < 2p-1$ then

$T^{Fr} \otimes T_m$ is also indecomposable tilting.

Interesting special case: $m=p-1$, so $T_m = St = L_m$ is the Steinberg module.

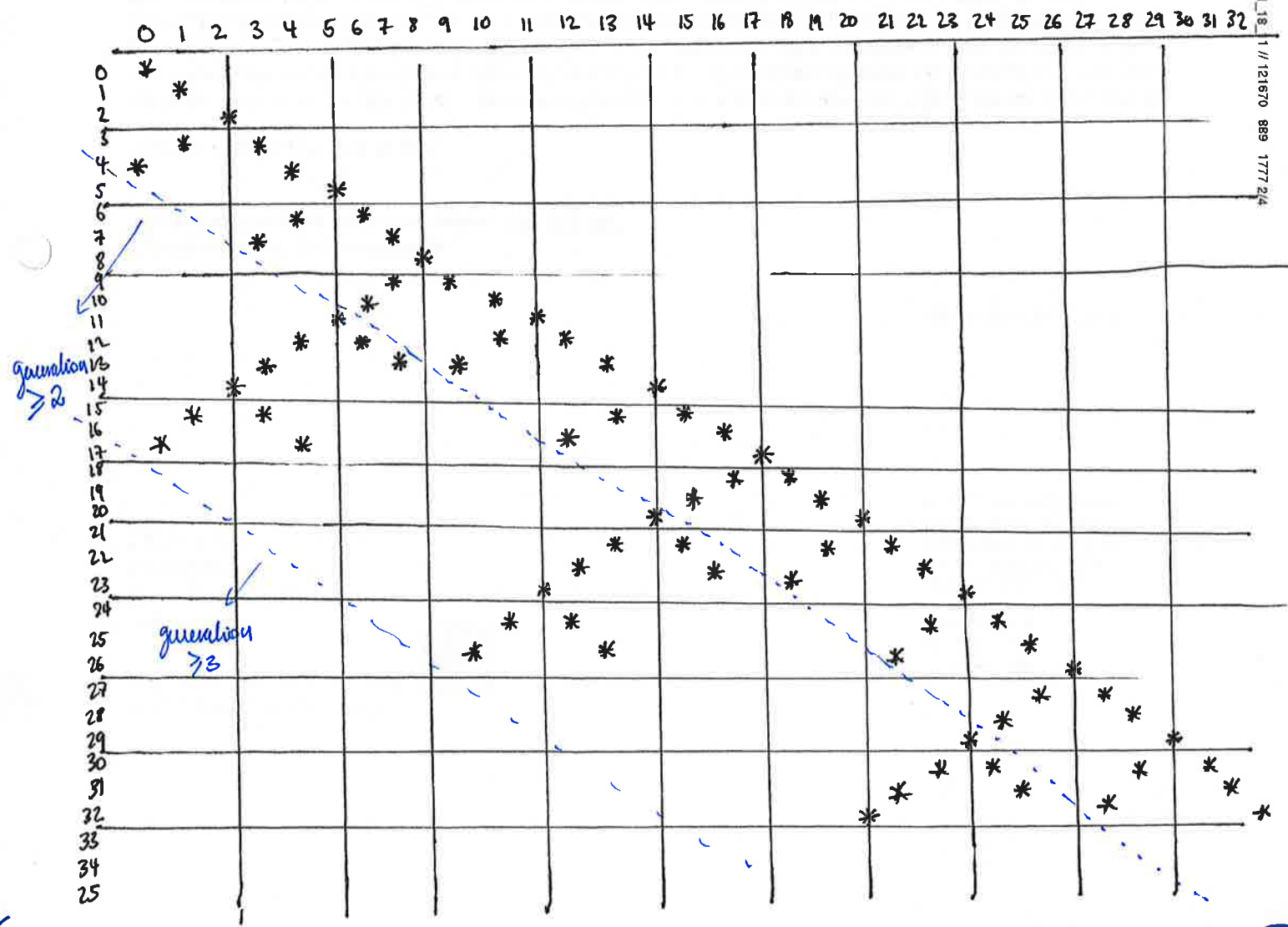
Lemma: $\Delta_m^{Fr} \otimes St = \Delta_{pm+(p-1)}$.

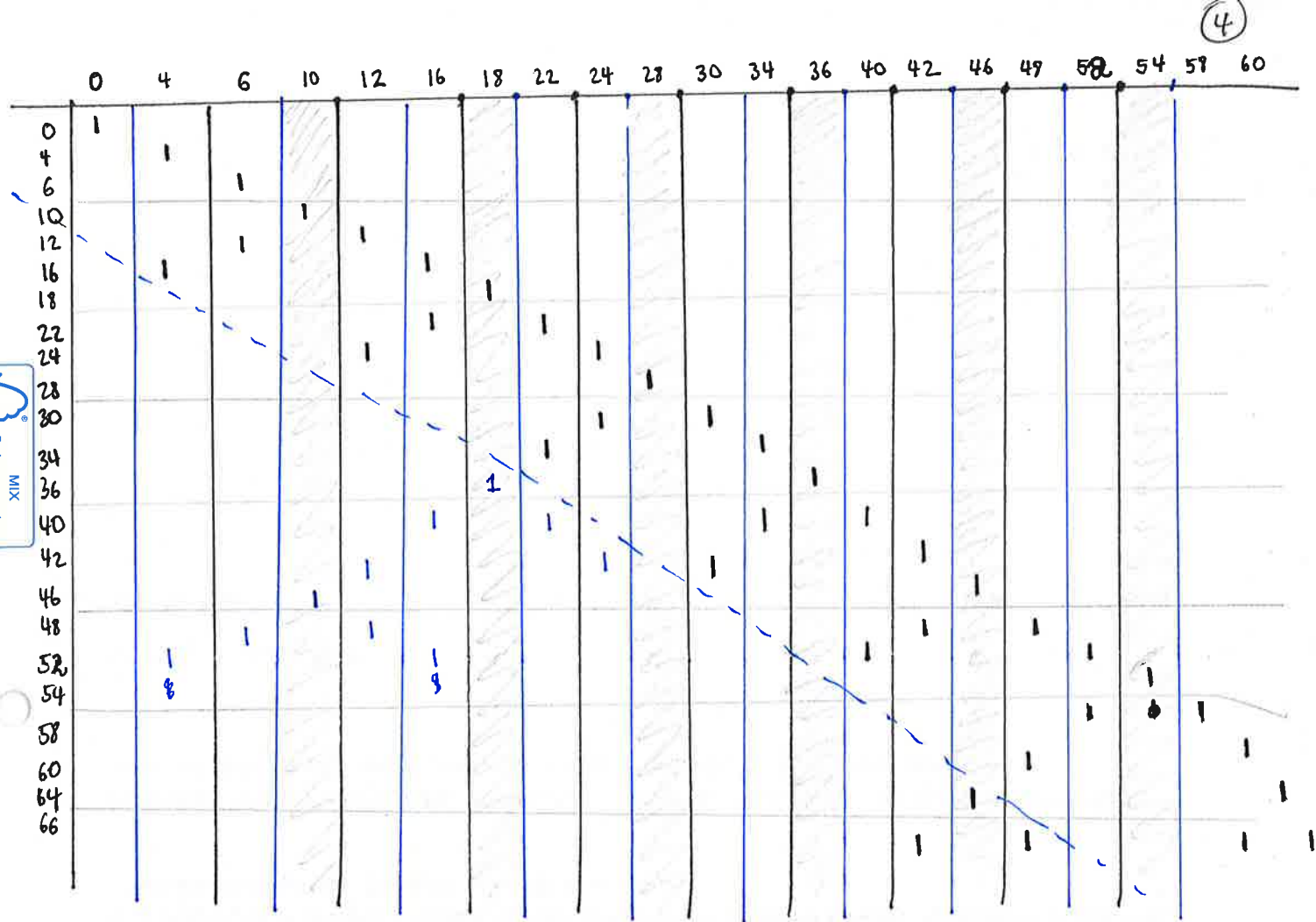
Proof: On the level of chars:
$$LHS = \left(\frac{t^{m+1} - t^{-m-1}}{t - t^{-1}} \right)^{Fr} \left(\frac{t^p - t^{-p}}{t - t^{-1}} \right)$$
$$= \left(\frac{t^{pm+p} - t^{-pm-p}}{t^p - t^{-p}} \right) \left(\frac{t^p - t^{-p}}{t - t^{-1}} \right) = ch \Delta_{pm+(p-1)}.$$

Because $\otimes$ w/ Steinberg is exact, we see:

if T is indecomposable tilting $\Rightarrow [T \otimes St] = \sum n_a [T_{pa+(p-1)}]$
with $[T] = \sum n_a [\Delta_a]$

We can use this to completely determine tilting chars for SL_2 .





generation
 ≥ 3



Here we take $p=3$ and depict only weights in the principal block. (0, 4, 6, 10, 12, ...)

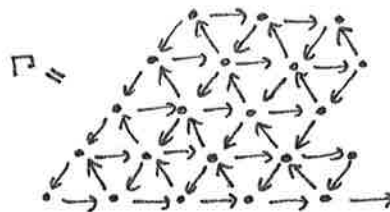
We express each: $[T_m] = \sum n_{a,m} [T_a^{\epsilon}]$

character of tilting
module at p^m
root of unity.

"second generation
adjustment matrix".

Conjecture for SL_3 , generation 2:
(w/ Wztig)

$$\mathcal{X}_+ = \text{dominant weights} =$$



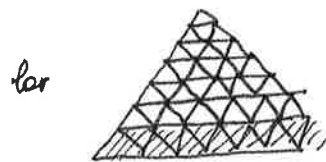
(5)

Viewed as a graph w/ $\mu \rightarrow \mu'$ if $\mu' - \mu \in W \cdot \varphi$,

- ① Construct an infinite set $\mathcal{Z}$ of paths (sequences of elts. of $\mathcal{X}_+$) in two steps:
 (a) "Brownian motion" (b) "Billiards".

② We ~~conjecture~~ conjecture that $\mathcal{Z}$ gives expressions:

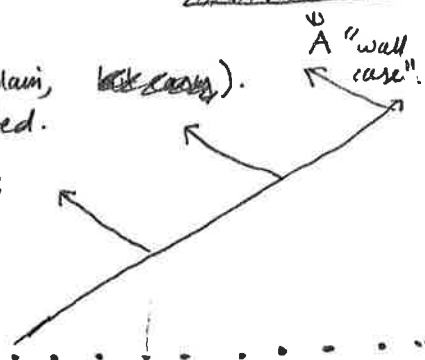
$$\text{ch}(T_{\substack{\text{2nd gen} \\ A}}) = \sum n_{0,A} \text{ch}(T_B^{\text{1st gen}}).$$



(This is tricky to explain, but not complicated.)

Remark: This choice of wall explains asymmetry in choice of φ above.

Analogy: For SL_2 , $\mathcal{Z}$ would consist of line paths:



Fix $l \geq 3$: (In applications, l should be prime, but this isn't important below.)

$$\Gamma_{\text{wall}} = \text{"l-singular edges and vertices"} = \text{minus wall cases.}$$



"Brownian motion" 1st approximation: a particle diffusing on this graph, trying not to go straight ahead!

More precisely: (sequence of wts)

let π be a path, two operations:
 st. endpoint is a unique source: ① Rest: $\pi' = \{\lambda_0, \lambda_1, \dots, \lambda_k, \lambda_k\}$.

$$(\lambda_0, \lambda_1, \dots, \lambda_k) \quad \text{unique arrow} \quad \lambda_k \rightarrow \lambda_{k+1}.$$

① small step: take one step in path graph to produce $\pi' = \pi \cup \{\lambda_{k+1}\}$.
 Change := +2

② giant leap: $\pi \rightsquigarrow$ take $p-1$ steps, going straight forbidden to produce one or two wts λ', λ'' .
 Change := +2l+1

$$\pi \rightsquigarrow \pi \cup (\lambda_1, \dots, \lambda_k, \lambda') \text{ and } (\lambda_1, \dots, \lambda_k, \lambda'').$$

For each $m \geq 1$, do the following:

(6)

① $\pi_0 = (m \cdot \theta_1)$.

② Take ~~for~~ ^{$l-1$} small steps to produce π .

③ Take $l-2$ giant ~~steps~~ ^{leaps} to produce $\pi_1, \dots, \pi_j$.

④ Rest, take ~~for~~ $l-1$ small steps, rest.

Now repeat ① and ② indefinitely.

First $l-3$ produced by ① and
last produced by ② are "seeds".

"Billiards": first approximation

bounce like a billiard in the
interior of each alcove.



Fix an alcove.

More precisely: Start with a pair (π, curDir)
 $\uparrow$ $\uparrow$
 path vector in $W \cdot \theta_1$.

$\pi = (\lambda_0, \dots, \lambda_k)$. $\lambda_k \xrightarrow{\text{curDir}} \lambda'_k$.

Produce (π', curDir') as follows:

① if $\lambda'_k \in \text{interior of alcove}$, $(\pi', \text{curDir}') = (\pi(\lambda_0, \dots, \lambda_k, \lambda'_k), \text{curDir})$

② otherwise, $(\pi', \text{curDir}') = (\pi(\lambda_0, \dots, \lambda_k, \lambda_k), \text{curDir}')$

"bounce"



$\uparrow$ reflection
of curDir in
wall of λ'_k .

Each seed produced by Brownian motion gives rise to

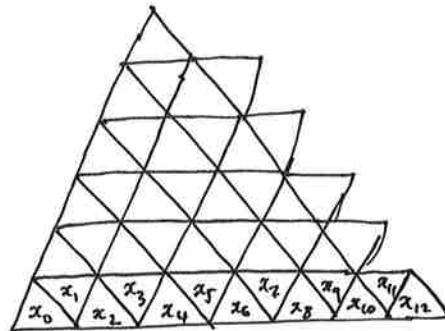
~~2~~ 2 billiards.

ms $\mathbb{Z}$.

From $\mathbb{Z}$ to character formulas:

(7)

$\mathbb{Z}W \xrightarrow{\sim}$ dominant alcoves



~~Any $x \in \mathbb{Z}W$ can be written uniquely as~~

Open box: $B = \{\lambda \in h_{\mathbb{R}}^* \mid 0 \leq \langle \alpha, \lambda \rangle < 1 \text{ for all } \alpha \in \Delta\}.$

For any $x \in \mathbb{Z}W$ there is a unique $\lambda \in \mathcal{X}_+$ s.t. $x \cdot A_0 \subset t_{\lambda}(B).$

This determines a map $\alpha: \mathbb{Z}W \rightarrow \mathcal{X}_+.$

We want to know: $ch(T_{x_i}) = \sum_{y, x_i} n_{y, x_i} ch(T_{y, x_i}^e).$

Instead we consider: $\xi_i = \sum_{y, x_i} n_{y, x_i} \alpha(y) \in \mathbb{Z}[\mathcal{X}_+].$

Conjecture: ξ_i and $ch(T_{x_i})$ determine each other, for $0 \leq i \leq 2p(p+1).$

This gives decomposition numbers for 3-row partitions with $\leq p^2(p+1)$ boxes.

Remark: I am cheating a little, see the paper!